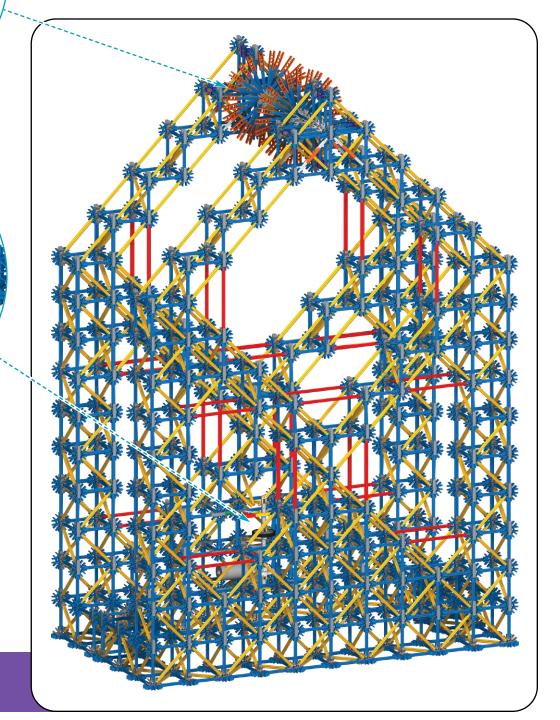
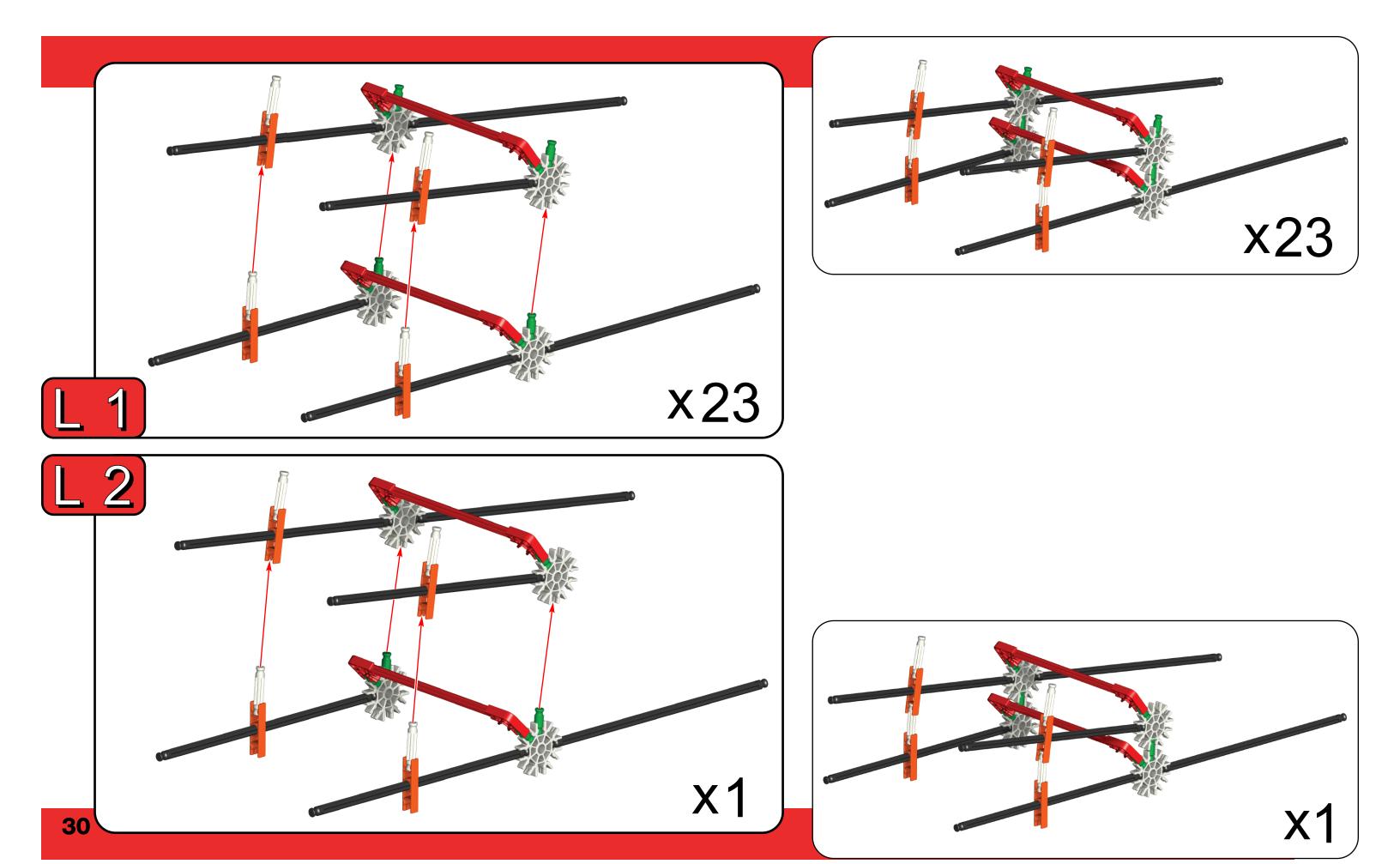
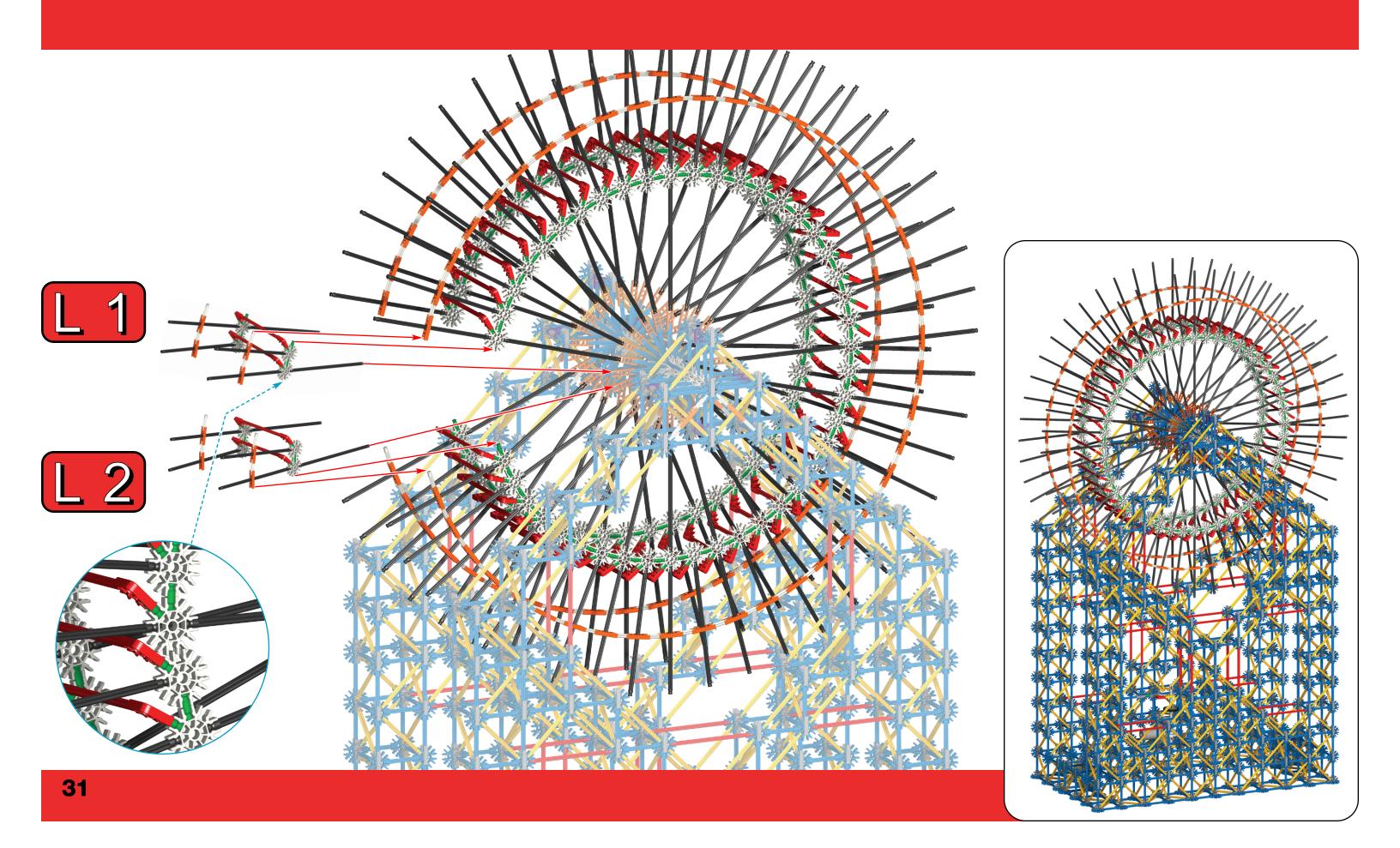


• Make sure that the part of section "K" shown here is lined up on the same side of the model as the motor.

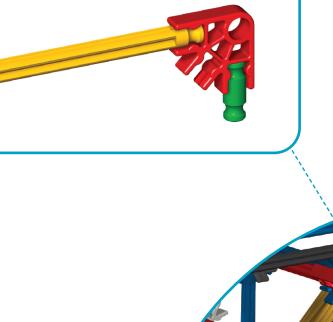


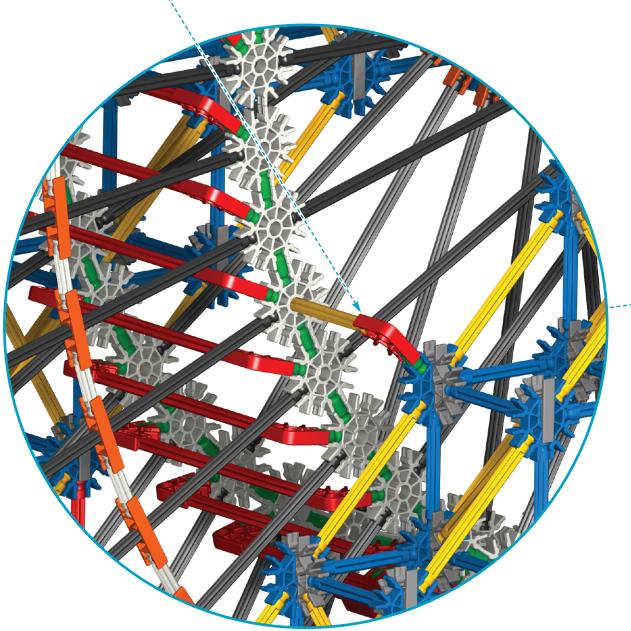


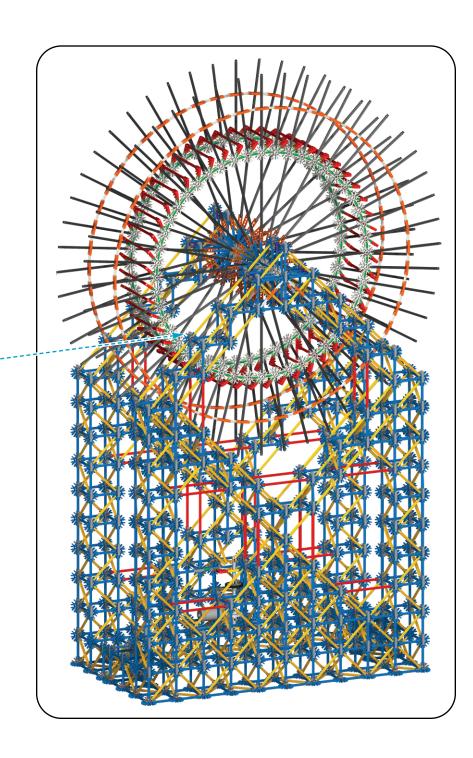


• Use the "wheel lock" to keep wheel from spinning while building.

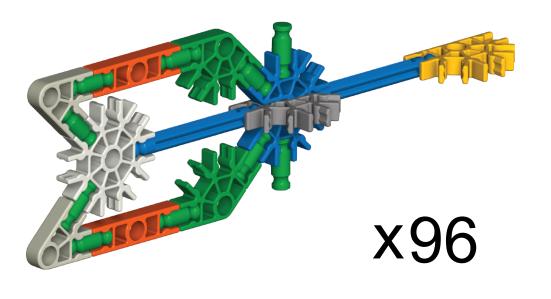
 Remember to remove the "wheel lock" when your Ferris Wheel is built and ready to run.

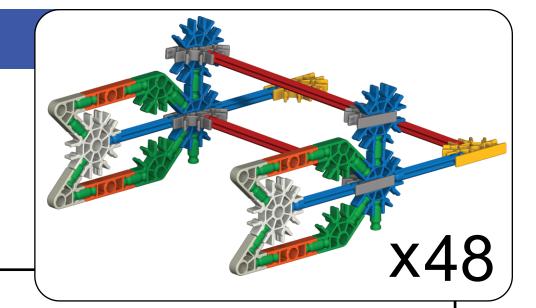


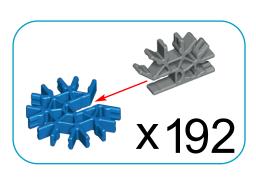


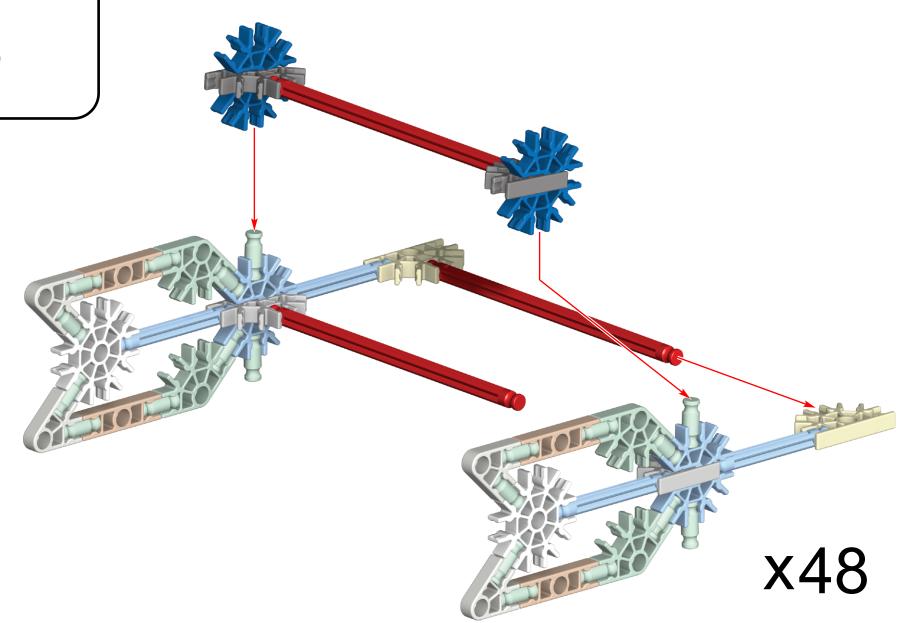




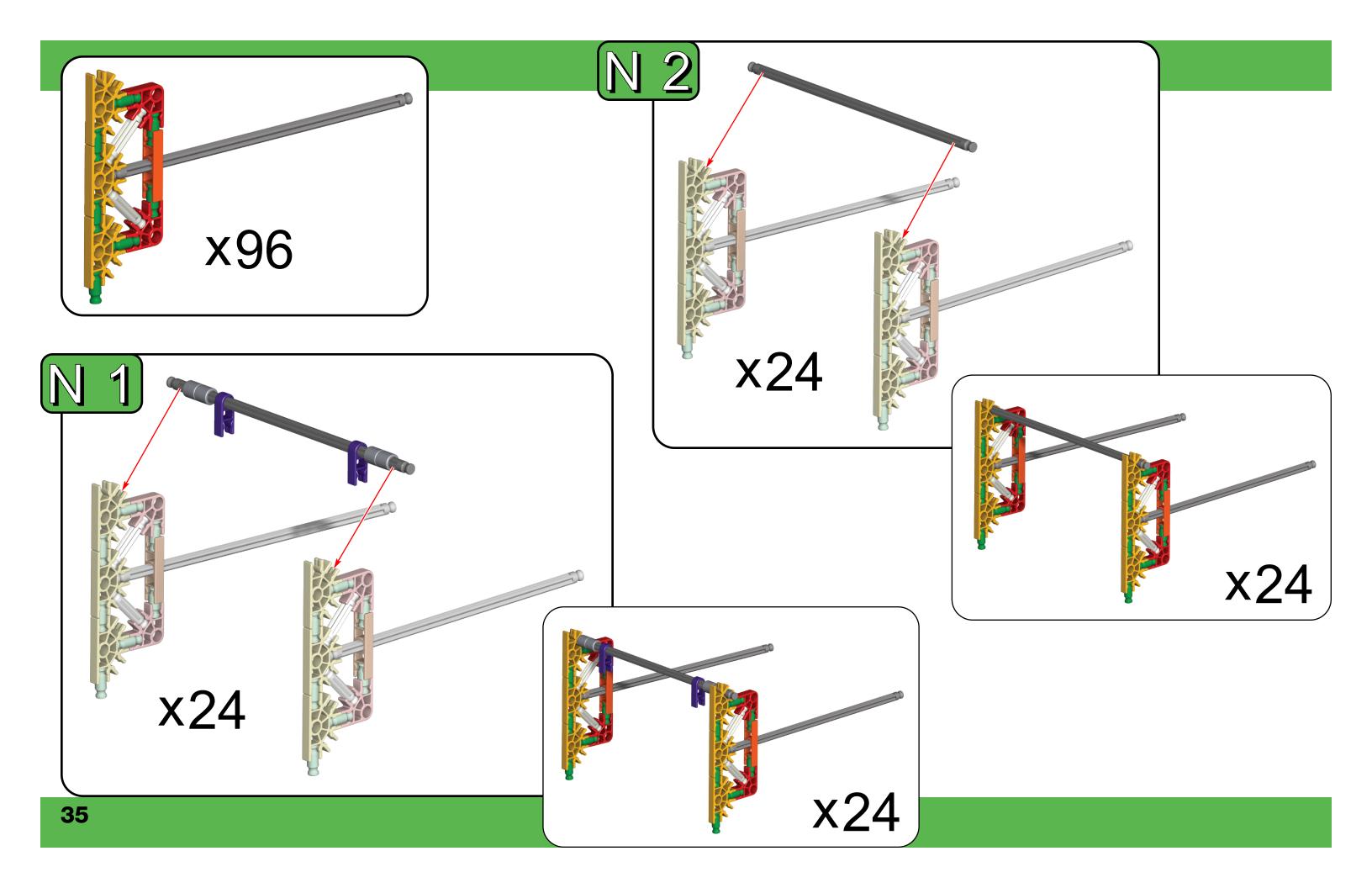


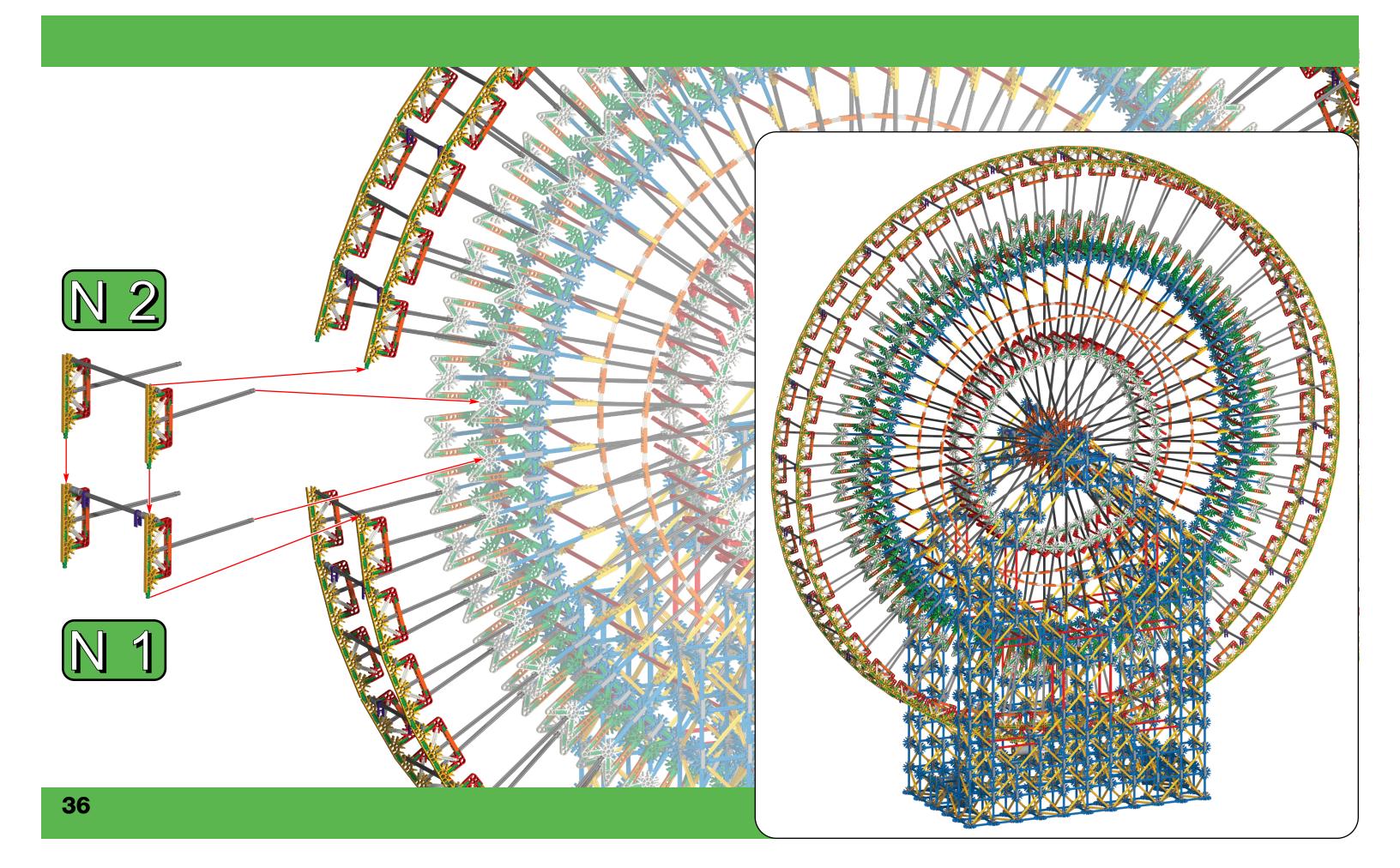


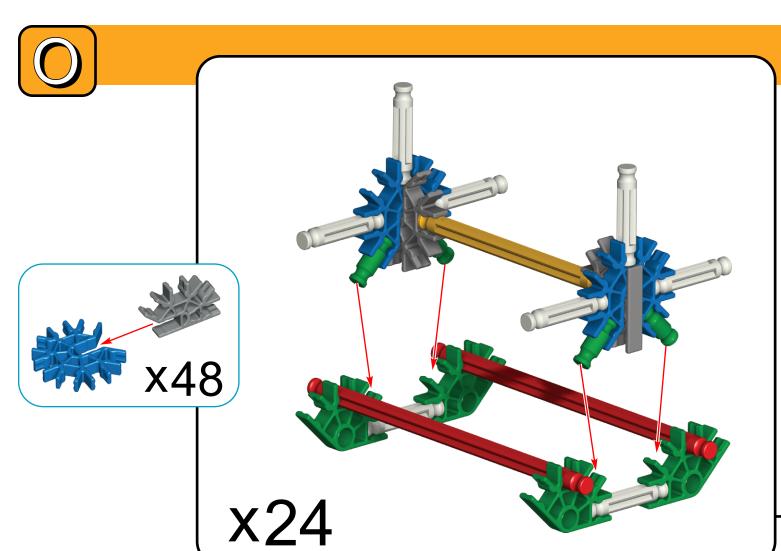


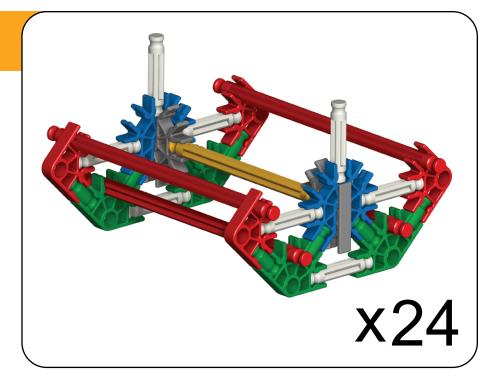




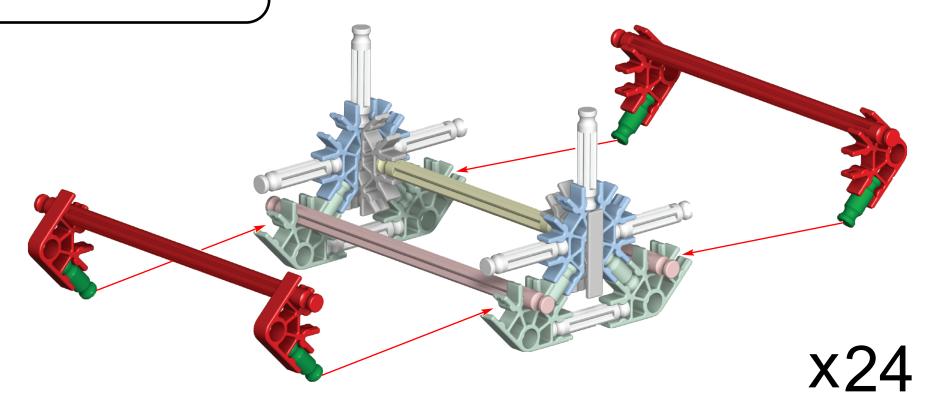


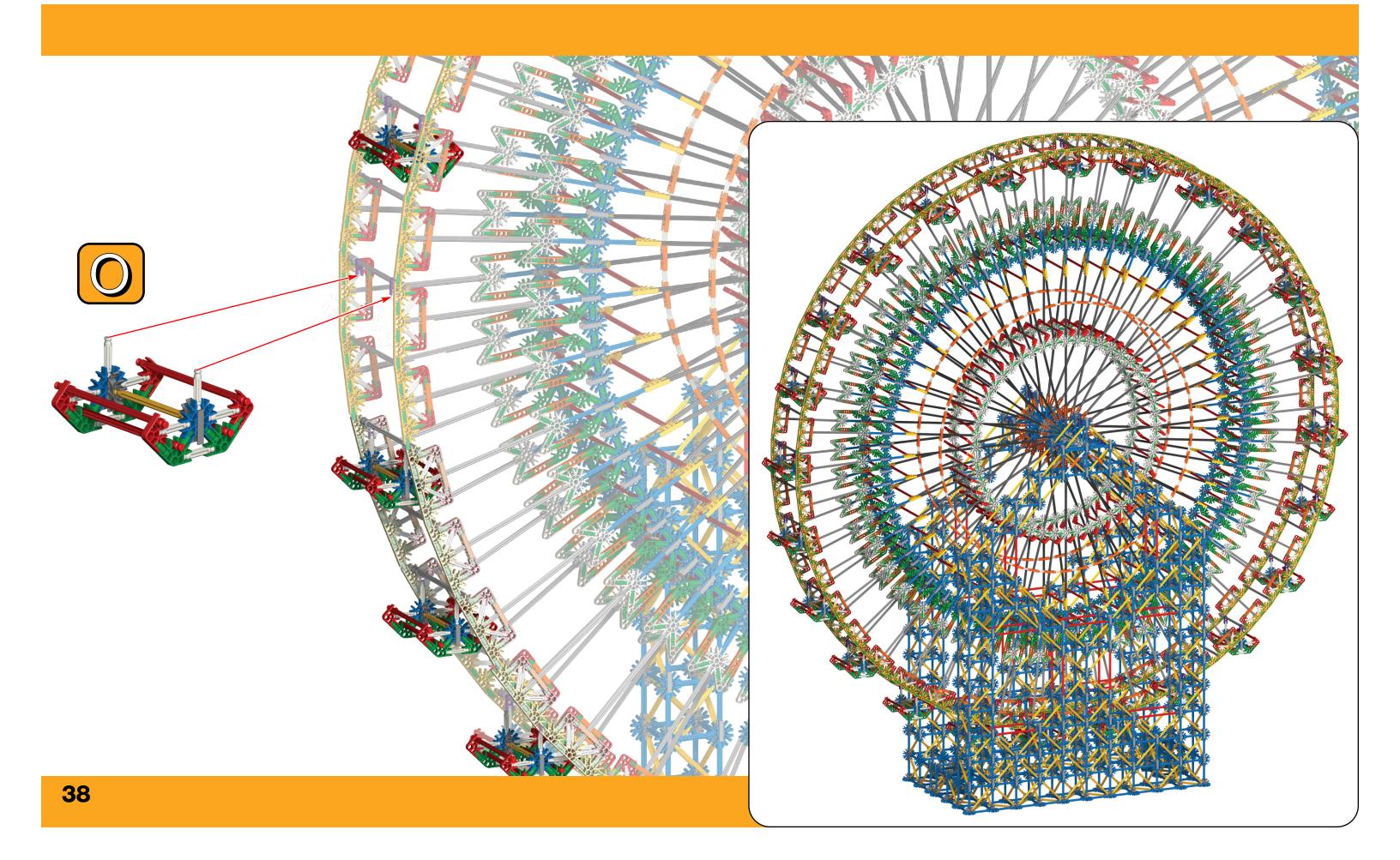


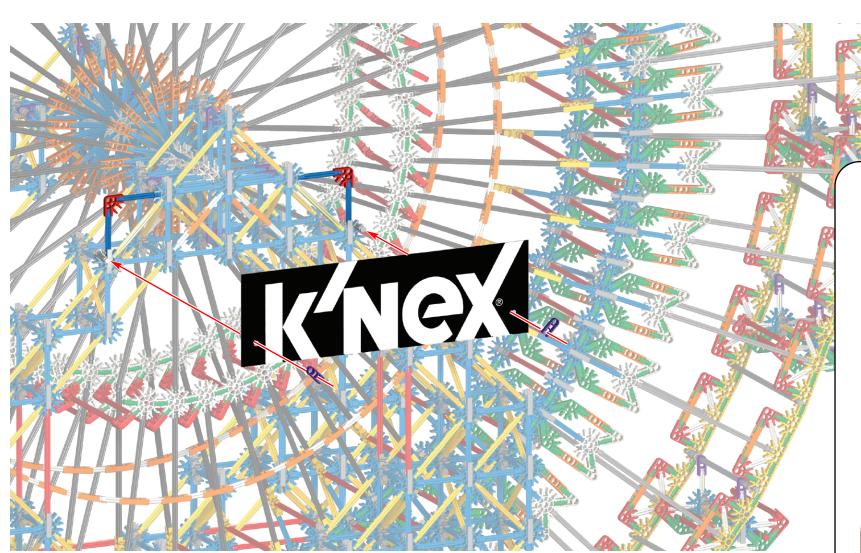




 Remember to remove "wheel lock" so you can attach the last seat. Then the Ferris Wheel is ready to run.





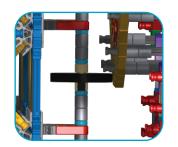


• The wheel must be evenly balanced to turn properly. If the Ferris Wheel does not run smoothly, check to make sure the parts are firmly connected and that the shape of the wheel is as smooth a circle as you can make it.

Drive Wheel: (it makes the Ferris Wheel turn)

- Make sure that the tan locks are pushed into the holes on the small gray wheel.
- Make sure the rubber tire is fully on and centered around the small gray wheel.
- Make sure the drive wheel rides against the Ferris Wheel as shown in this picture.







• You may need to remove two green rods to relax the shape of the outer wheel.

